#### SemMemDB

# Contextualized Semantic Memory using Spreading Activation

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### **Review of Semantic Memory**

- Fact-based long term memory store
  - Songs by a certain artist
  - How many wheels a common car has
- Memory elements stored in a digraph structure
- Inserted data is placed in graph structure based on relations as execution continues
- Retrieval occurs as either a direct lookup or query-based retrieval
  - Query-based retrieval can lead to some issues with both efficiency and accuracy (ambiguity).





# **Review of Spreading Activation**

- lows context to affect SMEM retrieval
- Word-sense disambiguation
- Conversational topics
- eneficial for query-based lookup to crease chances of correct retrieval
- ements in working memory provide e "context"
- ossible nodes become weighted ased on # of edges between emselves & WME's
- ne greater the number of relations etween the node & the WME, the rger the probability of retrieval is



# SemMemDB (FLAIRS-27 2014)

reated by:

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atabase implementation of semantic memory

- esigned to exploit heuristically optimized query engines of RDBMS's for ssociative information retrieval
- Speed
- SQL
- Massive amounts of data

emantic network stored as a table of symbolic triples:

Subject – Predicate (relation) – Object

SemMemDB

### SemMemDB - Retrieval

etrieval in SemMemDB is based on ACT-R's base-level activation, with the distion of spreading.

Non-probabilistic graph traversal

 $RetrievalScore \downarrow i = \ln(\sum k = 1 \uparrow n \equiv t \downarrow k \uparrow -d) + \sum j \in Q \uparrow \equiv weight \downarrow j * (S - \ln(1 + degree \downarrow j / edges \downarrow ji))$ 



**Base-level Activation** 

**Spreading Activation** 

i=subject node in dataset n=number of presentations of node i  $t\downarrow k=time since k\uparrow th presentation of i$ d=rate of activation decay *j*=*object node in dataset Q is the contextual element source S*=*constant parameter edges↓ji*=*relations between j and i* 

# SemMemDB – Weak Points

- aper contains efficiency testing only relating dataset size and query size to
- oes not provide time data on key elements of retrieval score calculation
- Connectivity of nodes
- History size
- neir implementation consists of a feed-forward spread
- Spreading from parent node to child node
- d not implement materialized views used tables/view hybrid instead
- Did not provide data on re-indexing time for dataset inserts
  - If not properly indexed calculation time will increase
- pes not incorporate hard constraints (only allows for look-up based on conte ements)
- ot integrated with cognitive architecture

# SemMemDB – My Work

urrently have a working implementation of SemMemDB with Postgres
Toy datasets return accurate spreads from queries of "context" nodes

ur implementation contains a feed-backward spread and materialized views

#### Future Work:

- Comprehensive testing and analysis of timing
- Calculation
- Re-indexing/MV refresh
- Drop Postgres as RDBMS and produce a standalone C++ implementation
- No need to connect to DB server/use interface drivers
- Optimize algorithms to efficiently be able to retrieve resultant nodes in as lit time as possible

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SemMemDB

# Golden Nuggets and Coal



- Our implementation is currently functional and does produce an accurate spread based on trials with toy datasets
- We have a good path-to-goal for our research, and should achieve bigger and better in the coming weeks!



 No official empirical data!