Recursion

Lecture 13



What is Recursion?

- A method of programming in which a method refers to itself in order to solve a problem
- Never necessary
 - In some situations, results in simpler and/or easier-to-write code
 - Can often be more expensive in terms of memory + time



Write a factorial method that takes as input an integer (assumed to be $\geq = 0$) and returns as an integer the result

$$n! = \prod_{k=1}^{n} k = 1 * 2 * 3 * \dots * n$$



```
public static int factorial(int n) {
    int result = 1;
    for (int i=2; i<=n; i++) {
        result *= i;
    }
    return result;</pre>
```



Consider a Recursive Definition





Derbinsky

Conversion to Code

public static int factorial_r(int n) {
 if (n == 0) {
 return 1;
 } else {
 return (n * factorial_r(n - 1));
 }





























Solving via Recursion

- In general, to solve a problem using recursion, break it into sub-problems
- If a sub-problem is similar to the original problem, just smaller in size, you can apply the same approach to solve the subproblem recursively
 - Always make sure to have a base case, which is when the sub-problem has become "too small"



Write a recursive method to print "Mind Blown!" *n* times, without using a loop.



public static void mindBlown(int n) {
 if (n >= 1) {
 System.out.printf("Mind Blown!%n");
 mindBlown(n-1);
 } // The base case is n == 0
}



Write a recursive method **power** that takes in two integer arguments (**base**, **exponent**) and returns **base**^{exponent} using no libraries. Assume exponent will be non-negative



public static int power(int base, int exponent) {

- // base case
- if (exponent == 0)
 - return 1;

```
// recursive step
return base * power(base, exponent-1);
```



}

Write a recursive method **verticalDigits** that outputs each digit of an integer to the screen on its own line. For example:

verticalDigits(1234);

1

2

3 4



public static void verticalDigits(int n) {
 if (n < 10) {
 System.out.printf("%d%n", n);
 } else {
 verticalDigits(n / 10);
 System.out.printf("%d%n", n % 10);
 }
}</pre>



Write a recursive method **verticalDigits2** that outputs each digit of an integer to the screen on its own line. For example:

verticalDigits2(1234);

4

3

2



public static void verticalDigits2(int n) { if (n < 10) {

System.out.printf("%d%n", n);

} else {

System.out.printf("%d%n", n % 10); verticalDigits2(n / 10);



}

In mathematics, the Fibonacci sequence is a sequence of integers:

0, 1, 1, 2, 3, 5, 8, 13, 21, ...

Or, more formally:

$$F_n = F_{n-1} + F_{n-2}$$

$$F_0 = 0, F_1 = 1$$

Write the recursive **fib** method, which takes one integer argument.



```
public static int fib(int n) {
  if (n == 0)
    return 0;
  else if (n == 1)
    return 1;
  else
    return fib(n-1) + fib(n-2);
}
```



Write a recursive method to compute all permutations of a supplied string and return them as a list

getPerms("abc")
[abc, acb, bac, bca, cab, cba]



}

```
public static List<String> getPerms(String str) {
    if (str == null) {
        return null;
    }
    final ArrayList<String> perms =
        new ArrayList<>();
    if (str.length() == 0) {
        perms.add("");
        return perms;
    }
}
```

```
final char first = str.charAt(0);
final String remainder = str.substring(1);
final List<String> words =
    getPerms(remainder);
for (String word : words) {
    for (int j=0; j<=word.length(); j++) {
        perms.add(
            insertCharAt(word, first, j));
        }
}
return perms;</pre>
```



Recursion vs. Iteration

- Recursion is an alternative form of program control essentially repetition without a loop
- Recursion bears substantial overhead
 - Each time the program calls a method, the system must assign space for all of the method's local variables and parameters
 - This can consume considerable memory and requires extra time to manage the additional space
 - Too much recursion = exceeding the call-stack memory limit = one way to cause a stack overflow



Take Home Points

- Recursive methods are methods that call themselves
- Recursion is an alternative to iteration (i.e. looping)
 - Sometimes simpler to write
 - Comes at computational expense, is more limited in depth than iterative approaches



XKCD Says...



