

# EECS 280

## Discussion #2

Week of Jan 14

# Outline

- **Administrivia**
- The Call Stack or “Where Am I?”
- Recursion
- GDB or “What Went Wrong?”

# Announcements

- New Office Hours
- Assignment #2
  - LOTS of thinking, not much coding
  - 2 weeks to complete, but start early
  - Due Jan. 31 @ 11:59 PM

# Lessons from PA I


- Submission clarifications
  - Feedback
  - Last submission counts
- Phorums vs. e-mail vs. office hours
- Start early, don't touch a computer till you can do the program by hand

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# The Call Stack: A Motivating Example

```
void print( string word )  
{  
    cout << word << endl;  
}  
  
void print_today()  
{  
    string date = "Jan 16 2008";  
    print( date );  
}  
  
void print_hello()  
{  
    print( "Hi!" );  
}
```





```
int main()  
{  
    print_today();  
    print_hello();  
    print_hello();  
}
```

**What is the state  
of the program?**

# The Call Stack

- In order to represent *function state*, an activation record contains:
  - local variables/parameters
  - address of the return value
- The call stack uses a list of activation records to represent *program state*

# Call Stack Example

- PRINT
  - line 1 of print
  - word = "hi!"  

- PRINT\_HELLO
  - line 1 of print\_hello
  - 
- MAIN
  - line 2 of hello



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# Recursion

- Style of programming whereby a function calls itself
- Usually requires relatively small amounts code and two special steps:
  - Base case
  - Recursive step

# Example: Multiplication

Non-recursive, iterative form:

```
int multiply( int x, int y )
{
    int z = 0;
    while ( y > 0 )
    {
        z += x;
        y -= 1;
    }

    return z;
}
```

# Example: Multiplication

Recursive form:

```
int multiply_r( int x, int y )
{
    // base case
    if ( y == 0 )
        return 0;

    // recursive step
    return ( x + multiply_r( x, y - 1 ) );
}
```

# multiply\_r(5,3);

## Call Stack

```
multiply_r(5,3)
  multiply_r(5,2)
    multiply_r(5,1)
      multiply_r(5,0)
        return 0
      return 5 + 0 = 5
    return 5 + 5 = 10
  return 5 + 10 = 15
```

## Activation Record

```
x=5, y=3
x=5, y=2
x=5, y=1
x=5, y=0
// BASE CASE
```

# Exercise: power2

- Write a recursive function “power2” that will compute 2 raised to the power of k (where k is an integer)
- Show the stack for power2 ( 3 )

# One Possible Solution

```
int power2( int k )
{
    // base case
    if ( k == 0 )
        return 1;

    // recursive step
    return ( 2 * power2( k - 1 ) );
}
```

# Call Stack: power2(3);

## Call Stack

power2(3)

    power2(2)

        power2(1)

            power2(0)

                return 1

            return 2 \* 1 = 2

        return 2 \* 2 = 4

    return 2 \* 4 = 8

## Activation Record

k=3

k=2

k=1

k=0

// BASE CASE



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# Motivating Humor

# GDB

## GNU Project Debugger

- GDB can do four main things
  - Start your program, specifying arguments
  - Make your program stop on certain conditions
  - Examine what happened when your program stopped
  - Change things in your program

# Steps to GDB

- Compile with “-g” option
  - `g++ -Wall -Werror -m32 px.cpp -o px -g`
- Run GDB
  - `gdb px`
- Issue GDB commands

# Useful GDB Commands

- **run**
- **quit**
- **break <function/line>**
- **info break**
- **delete <N>**
- **continue**
- **step**
- **next**
- **up**
- **print <expression>**
- **where**

# Questions, Comments, Concerns?

- Have a great MLK :)