EECS 280 - DISCUSSION #13

Week of April 7

 $\star \star \star$

 $\star \star \star \star$

* Administrivia

* Project 5

 $\langle \bullet \rangle$

* Functors

***** A Tree Grows...

Administrivia

* Project 5

* Due April 15, 11:59 pm

* Final Exam

* April 22, 10:30 - 12:30

* Sample on CTools* Next Week: Optional Review

* Administrivia

* Project 5

 $\langle \bullet \rangle$

* Clarification

* Stacks & Queues

***** Functors

***** A Tree Grows...

Clarification

int *x = new int(5); list.insert(x);

*x = 7;delete x; The list owns the pointer address, not the data stored at that address.

Stacks

* Stacks are abstract data types based upon LIFO (last in, first out)

***** Basic operations

* Push

 \diamond

* Pop

* Peek

* Length



Queues

* Queues are abstract data types based upon FIFO (first in, first out)

* Basic operations

* Push

 $\langle \bullet \rangle$

* Pop

* Peek

* Length



Interlude $\langle \bullet \rangle$ NO, REAL WELL, REAL nano? REAL HEY. REAL REAL PROGRAMMERS EXCUSE ME, BUT PROGRAMMERS PROGRAMMERS REAL PROGRAMMERS PROGRAMMERS PROGRAMMERS USE A MAGNETIZED USE vim. USE ed. USE cat, NEEDLE AND A USE emacs USE BUTTERFLIES. STEADY HAND. THE DISTURBANCE RIPPLES WHICH ACT AS LENSES THAT NICE. THEY OPEN THEIR OUTWARD, CHANGING THE FLOW DEFLECT INCOMING COSMIC COURSE, THERE'S AN EMACS HANDS AND LET THE OF THE EDDY CURRENTS RAYS, FOCUSING THEM TO COMMAND TO DO THAT. DELICATE WINGS FLAP ONCE. IN THE UPPER ATMOSPHERE, STRIKE THE DRIVE PLATTER OH YEAH! GOOD OL' AND FLIP THE DESIRED BIT. C-x M-c M-butterfly ... THESE CAUSE MOMENTARY POCKETS 20 DAMMIT, EMACS. OF HIGHER-PRESSURE AIR TO FORM,

* Administrivia

* Project 5

 $\langle \bullet \rangle$

***** Functors

***** A Tree Grows...

Remember Function Pointers

```
int count_predicate( list_t list, bool (*fn)(int) )
// EFFECTS: returns the number of elements in list
// for which fn() returns true
```

```
int counter = 0;
while ( !list_isEmpty( list ) )
{
    if ( fn( list_first( list ) ) )
        counter++;
    list = list_rest( list );
};
```

What happens if we need something more flexible than a function alone to serve our purposes?

What about saving state?

return counter;

Functors

* A functor, or <u>function object</u>, is an object designed to work as a function

* In C++ this is achieved by overloading the parenthesis operator

* A functor provides more flexibility than a function pointer via member variables, constructors, and other functions

Functor Example

```
class Predicate {
   public:
      virtual bool operator()(int n) = 0;
```

```
class Counter : public Predicate {
    int count;
```

public:

```
Counter() { count = 0; }
getCount() { return count; }
bool operator()(int n) { if (n==5) count++; return false; }
```

Functor Usage

```
bool search_list( list_t &list, Predicate &found )
{
    while ( !list_isEmpty(list) && !found( list_first(list) ) )
    list = list_rest( list );
```

```
return !list_isEmpty( list );
```

```
int count_predicate( list_t &list )
{
    Counter pred;
    search_list( list, pred );
    return pred.getCount();
```

* Administrivia

* Project 5

 $\langle \bullet \rangle$

* Functors

***** A Tree Grows...