



Computationally Efficient Forgetting via Base-Level Activation

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ABSTRACT

Base-Level Activation (Anderson et al. 2004)

- Core to ACT-R declarative module
- Models historical retrieval bias and errors
- Used to model forgetting

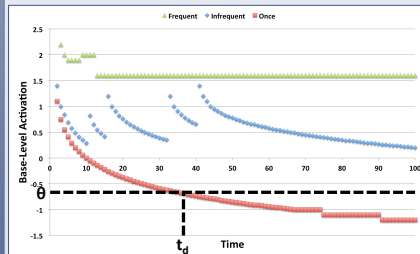
How to efficiently remove items from memory while preserving model fidelity?

PROBLEM FORMULATION

Base-Level Activation

$$B(t, d) = \ln\left(\sum_{i=1}^n [t - t_i]^{-d}\right)$$

Activation at time t is the logarithm of an exponential decay over usage history, with respect to rate d .



Decay Problem

$$B(t_d, d) < \theta$$

When will activation fall below threshold?

NAÏVE APPROACH

Compute the activation of each memory at each point in time: $O(\# \text{ memories})$

EFFICIENT IMPLEMENTATION

On activation, predict decay (t_d)

1. On access, *fast* via approximation
2. If needed, in future, *exact* via binary parameter search $\sim O(\log_2 t_d)$

Maintain decay map: $M[t] = \{m_1, m_2, \dots\}$

- Key: time step
- Value: set of elements predicted to decay at that time step

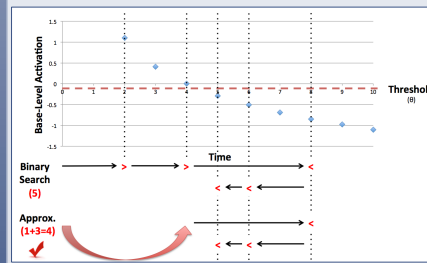
Memory events:

- New: insert into map at t_d
- Remove: find in map at t_d , remove
- Activate: find in map at t_{d-old} , remove, insert into map at t_{d-new}

At time step t , check elements at map[t]:

- If decayed, remove
- Else, predict via #2

EFFICIENT AND CORRECT



Novel Approximation

Sum of t_d for each time step independently.

Notes

- Closed-form computation is $O(1)$
- Efficient to cache common values
- Guaranteed to underestimate t_d

SYNTHETIC EVALUATION

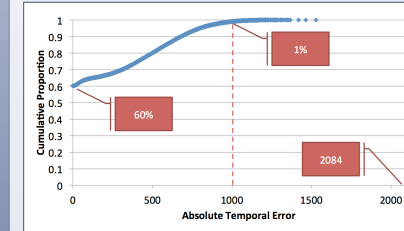
50,000 memories, valid @ $t=1000$

- $n \sim U(1, 10)$
- # activations $\sim U(1, 10)$
- $t_i \sim U(1, 999)$, one @ $t=999$

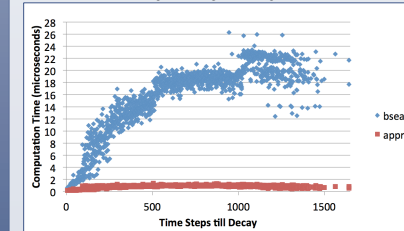
Experimental conditions: $d = 0.8$, $\theta = -1.6$

- Largest possible $t_d=3332$

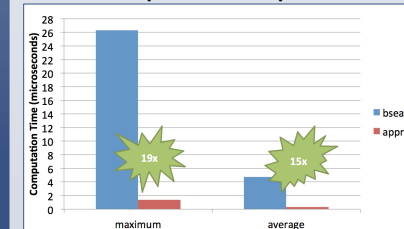
Quality Analysis



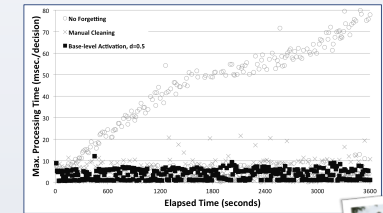
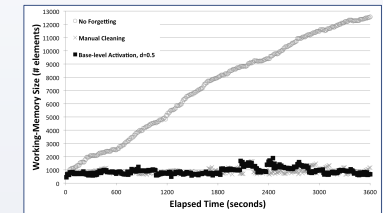
Complexity Comparison



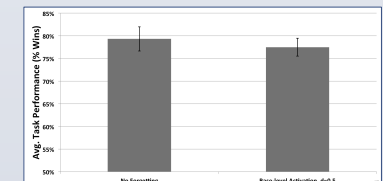
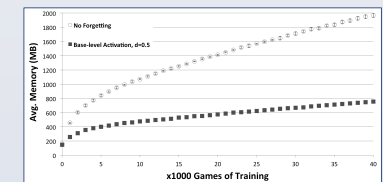
Computation Comparison



WORKING-MEMORY FORGETTING



PROCEDURAL FORGETTING



Maximum decision time = 6 msec.

