

Nearest Neighbor Classification

with almost no background



Nate Derbinsky + Laney Strange



The Assignment

Nearest Neighbors

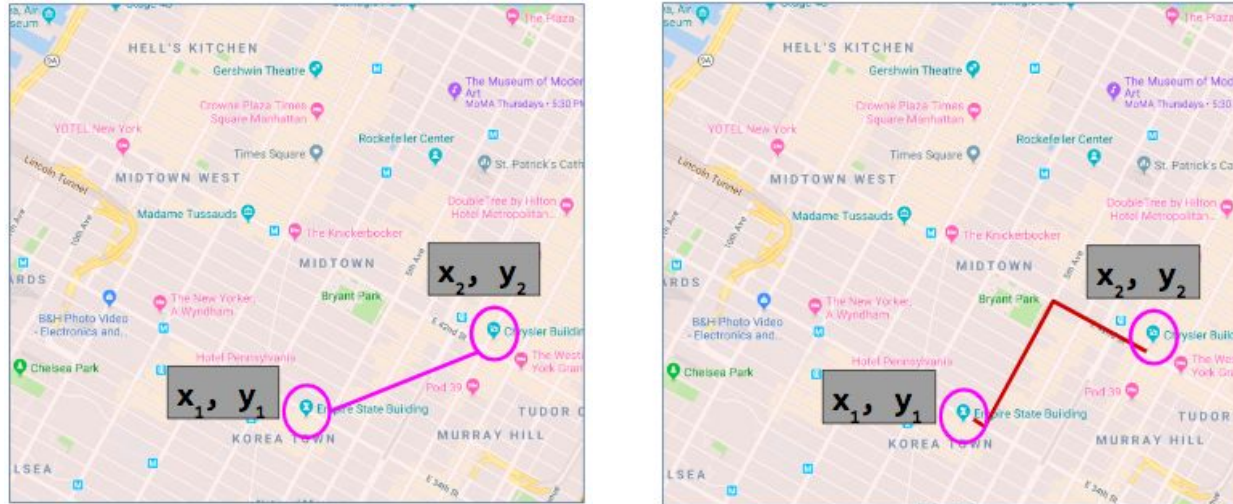


The Assignment

Why did Netflix tell me
to watch Bodyguard?

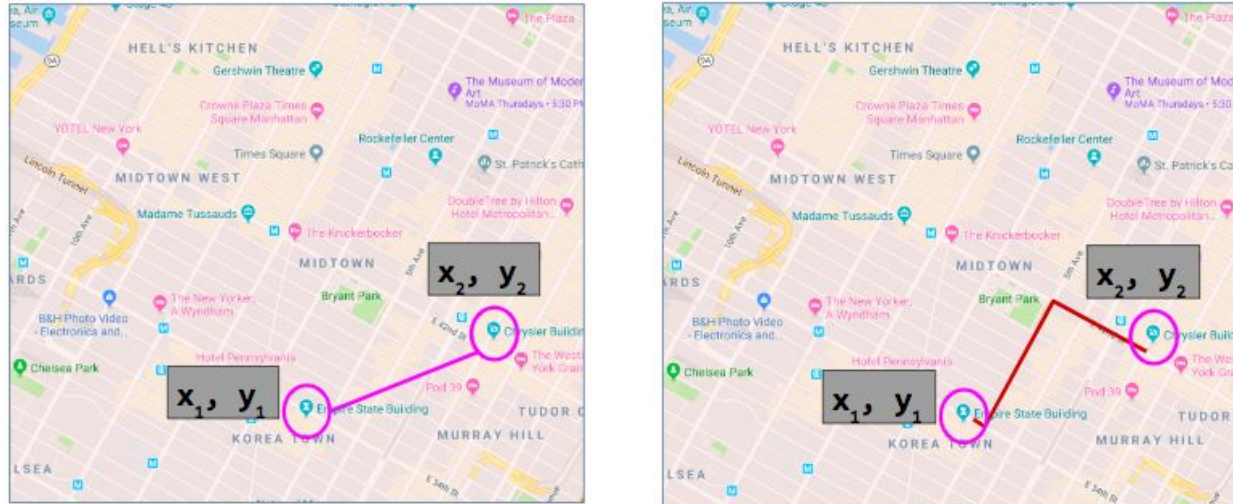


The Assignment



Write distance functions

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Write distance functions

Euclidean, Manhattan, Hamming

The Assignment

```
[ [42.35, -71.18], [42.33, -73.09], [42.57, -71.88],  
  [43.33, -71.29], [44.34, -72.07], [41.88, -70.01],  
  [41.41, -71.11], [40.72, -73.99], [40.72, -73.98] ]
```

Given a community of
data points...



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```

[42.03, -71.99]?

...find the Nearest
Neighbor of a new point



Materials

- Homework specification
- Unit tests
- Sample solution
- Introductory slides



Learners

- CS1 students
- Adults at a workshop



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Goals of the Workshop

1. Exposure to Machine Learning



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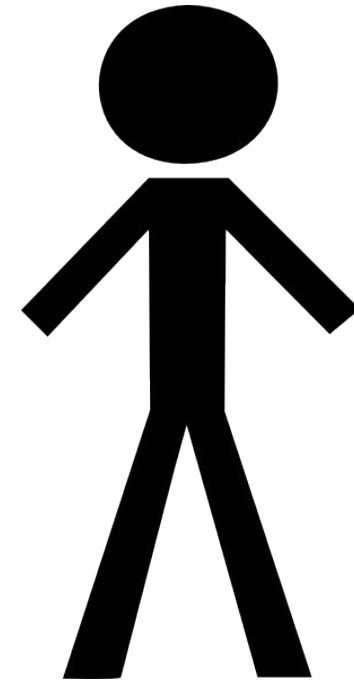
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2. Write a program!
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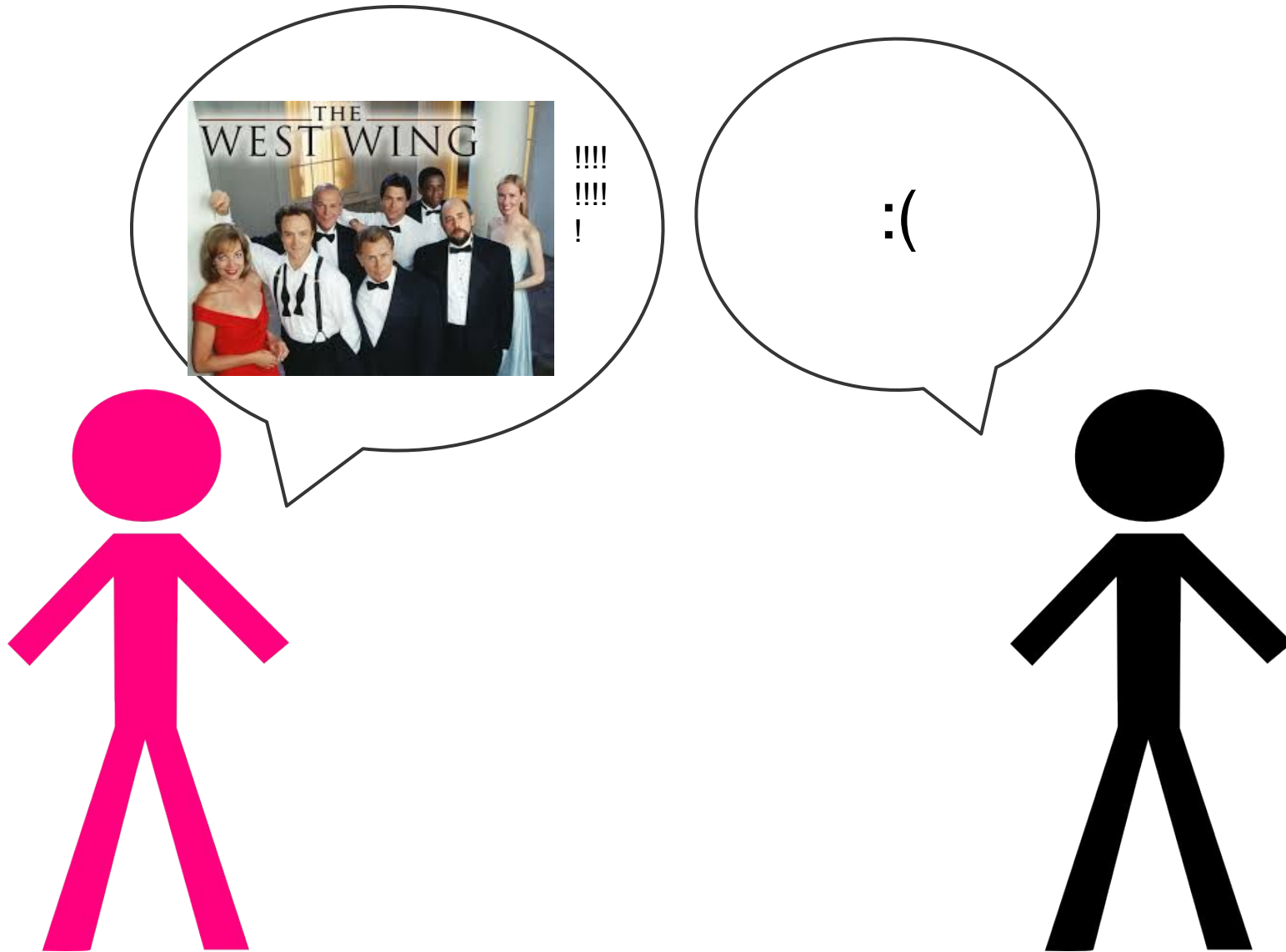
“Oh. That
wasn't so
tough!”

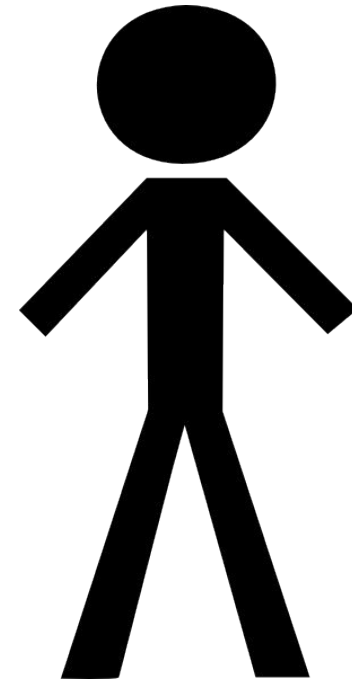
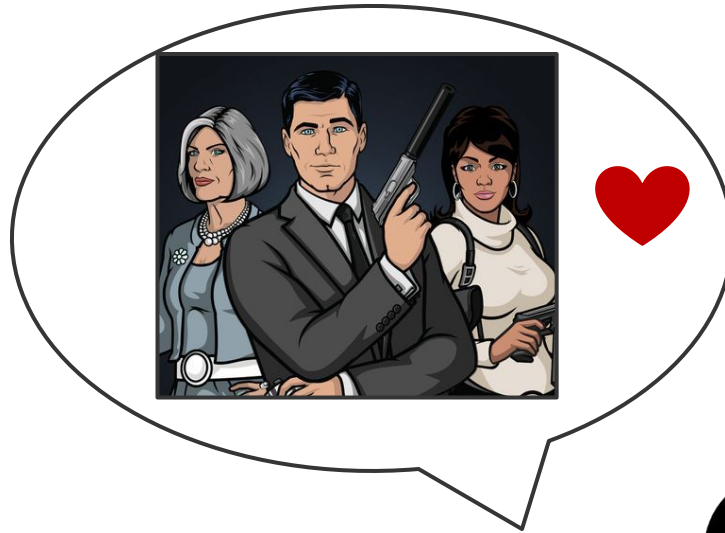
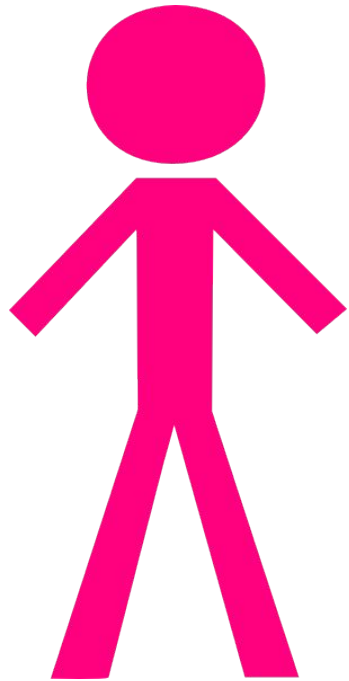


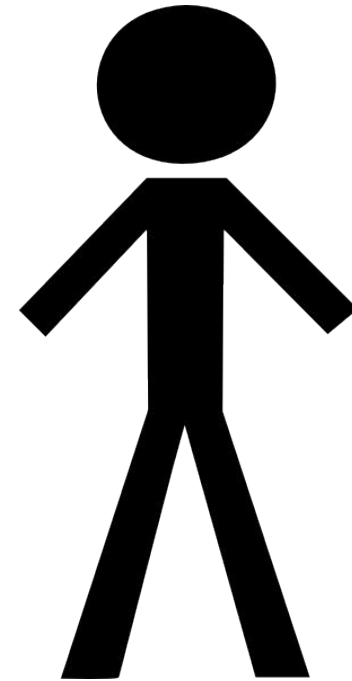
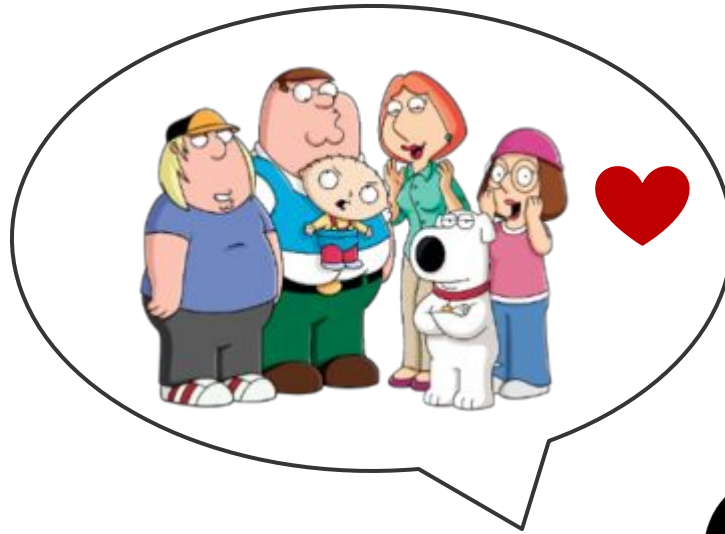
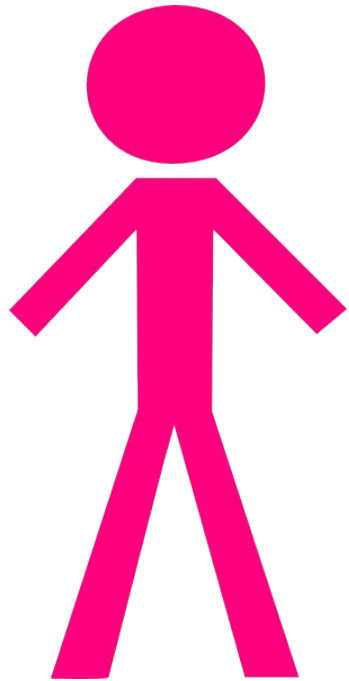
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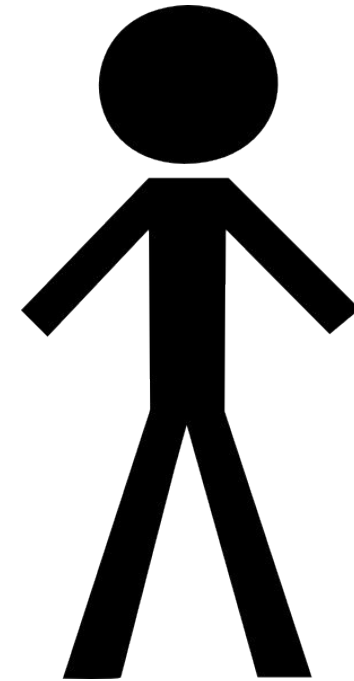
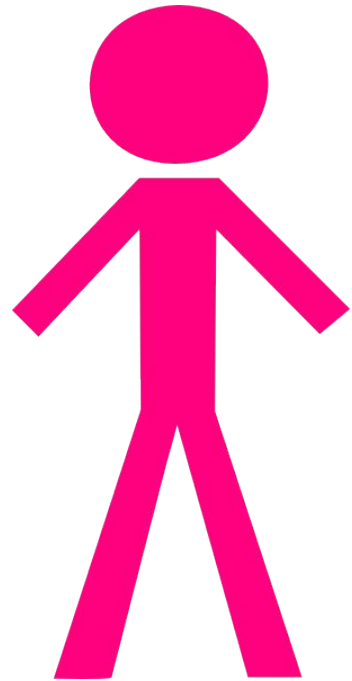


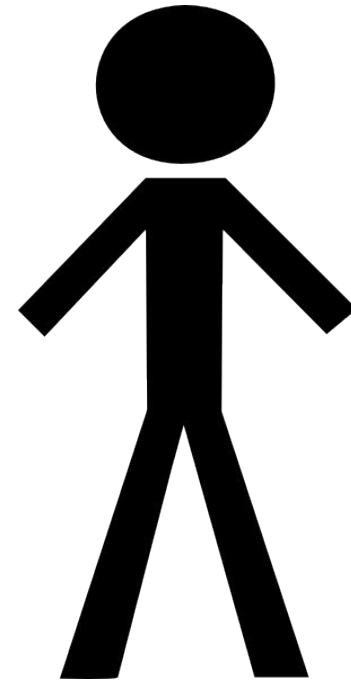
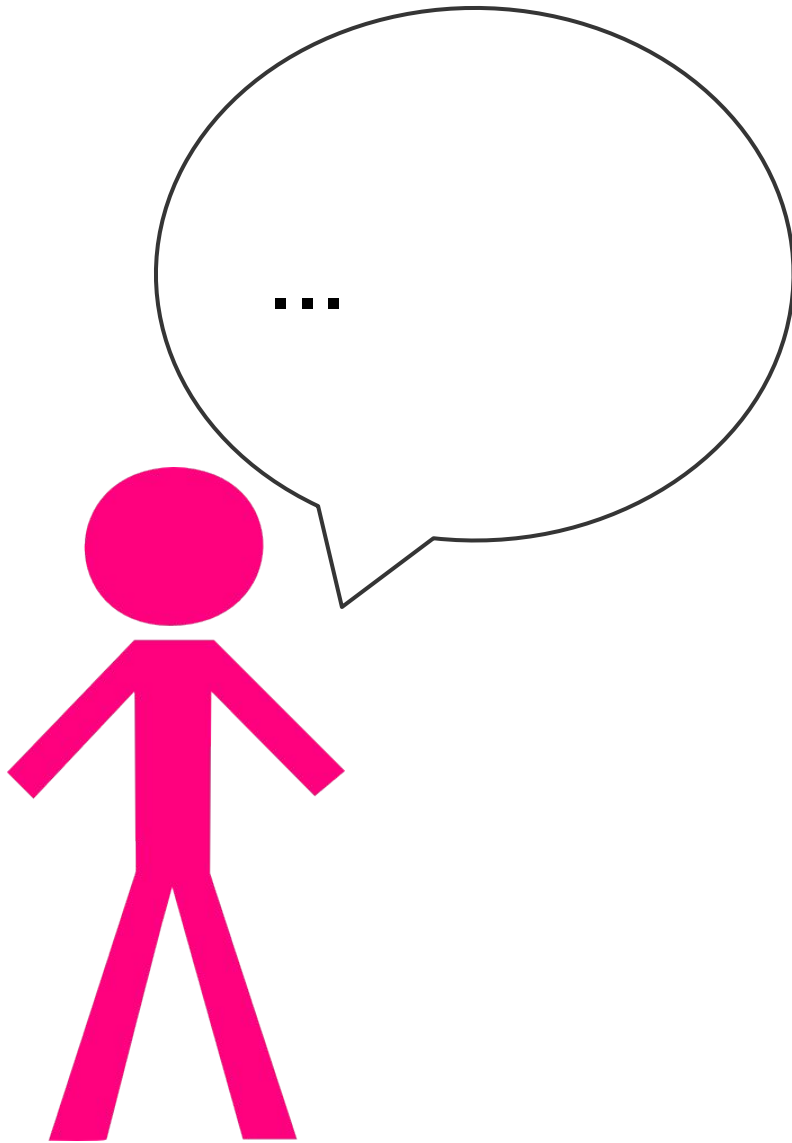


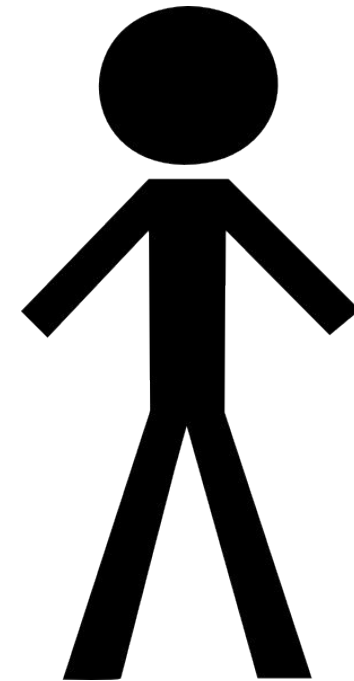
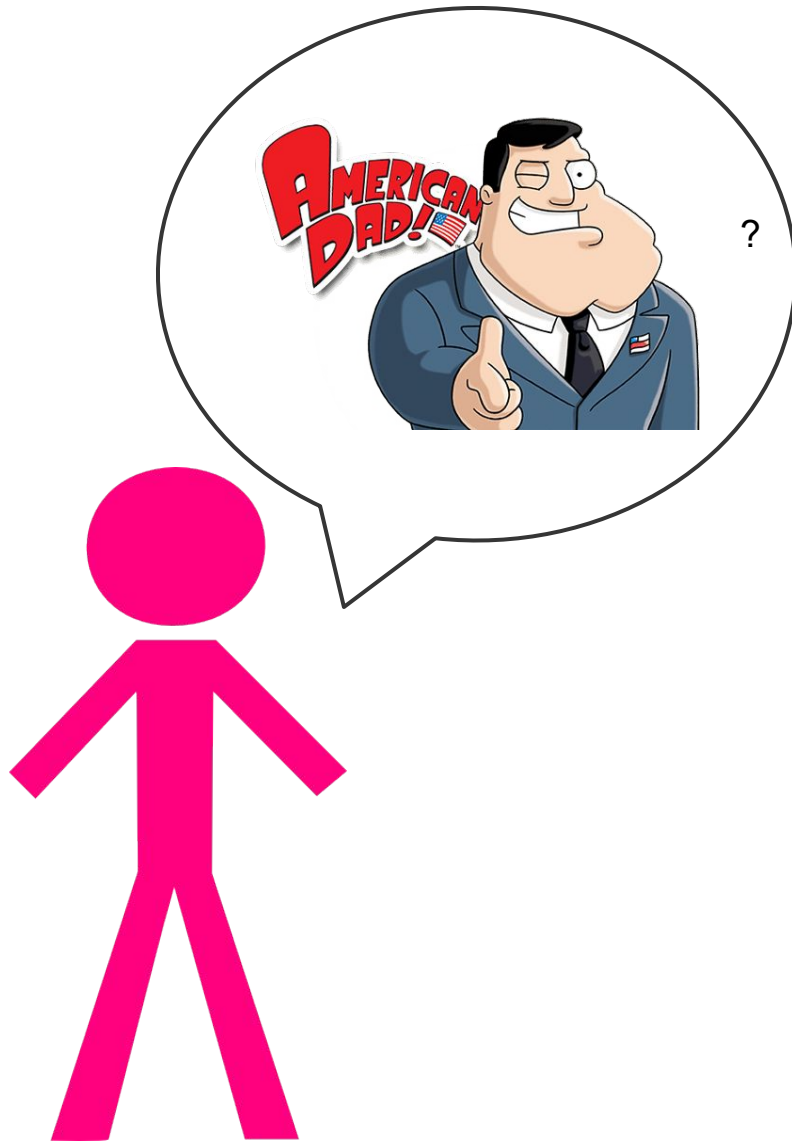


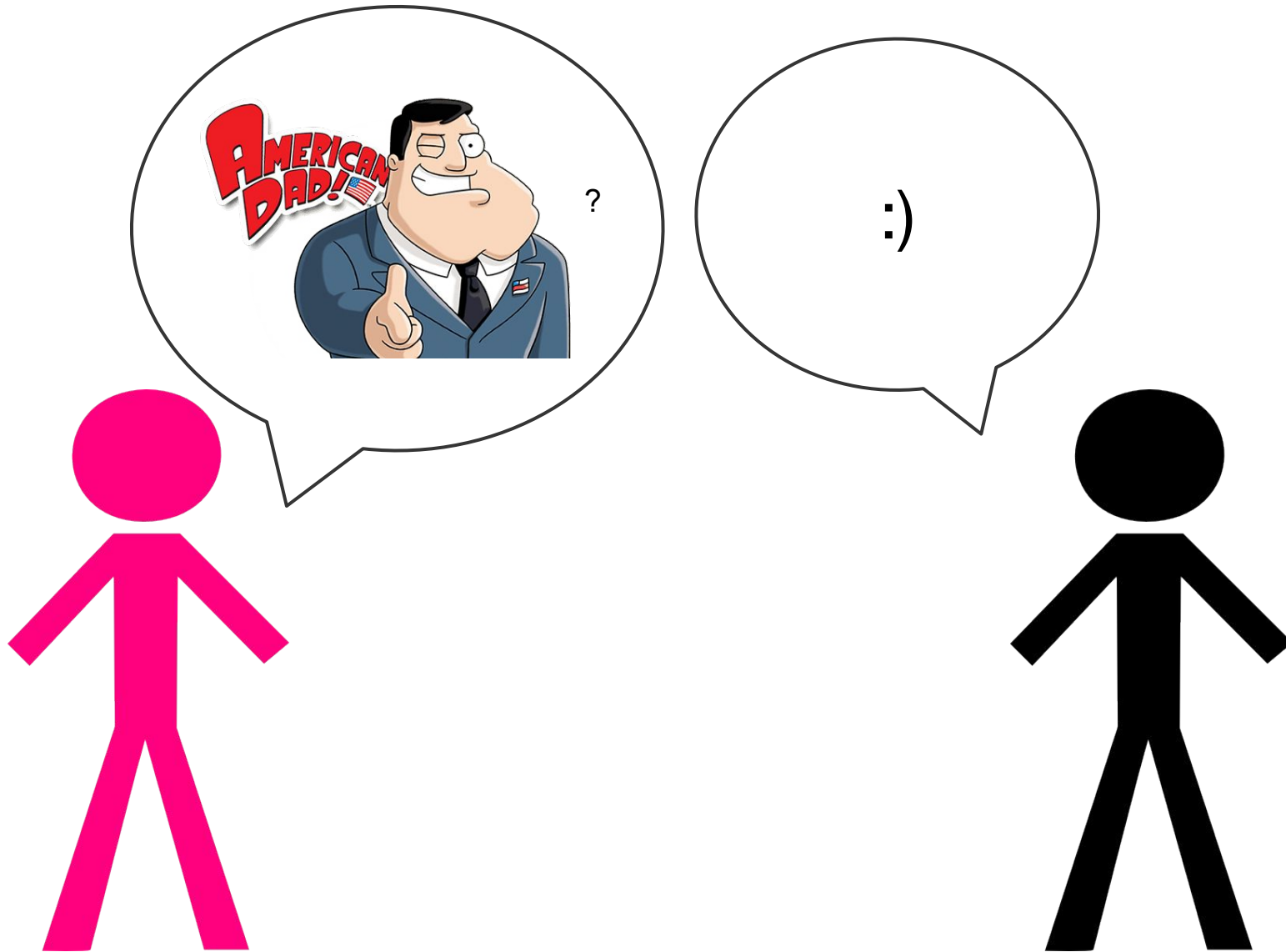












2. Write a program!



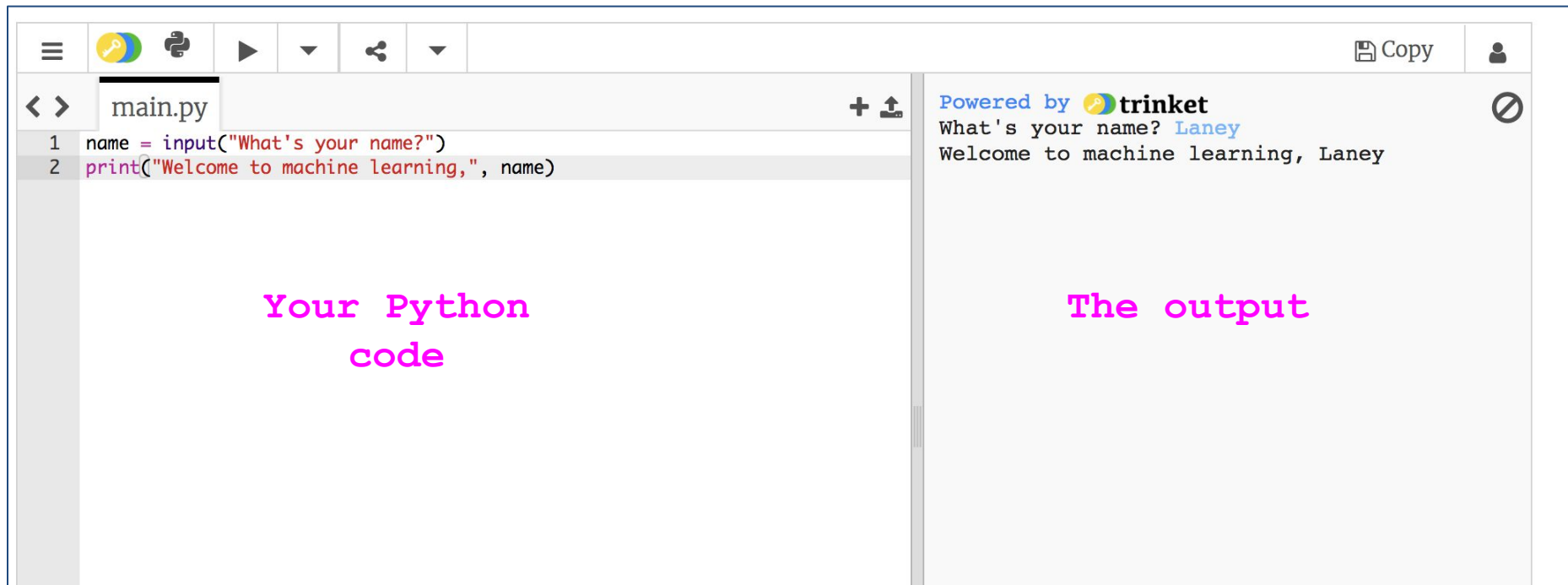
2. Write a program!

Often for the
first time. It's
exciting!



`https://trinket.io/python3`





The image shows a screenshot of the Trinket Python IDE. The interface is split into two main sections: a code editor on the left and an output console on the right. The code editor, titled 'main.py', contains two lines of Python code: `1 name = input("What's your name?")` and `2 print("Welcome to machine learning,", name)`. The output console, titled 'Powered by trinket', shows the execution results: 'What's your name? Laney' followed by 'Welcome to machine learning, Laney'. The text 'Your Python code' is overlaid in pink on the left side, and 'The output' is overlaid in pink on the right side.

main.py

```
1 name = input("What's your name?")
2 print("Welcome to machine learning,", name)
```

Powered by trinket

What's your name? Laney

Welcome to machine learning, Laney

Your Python code

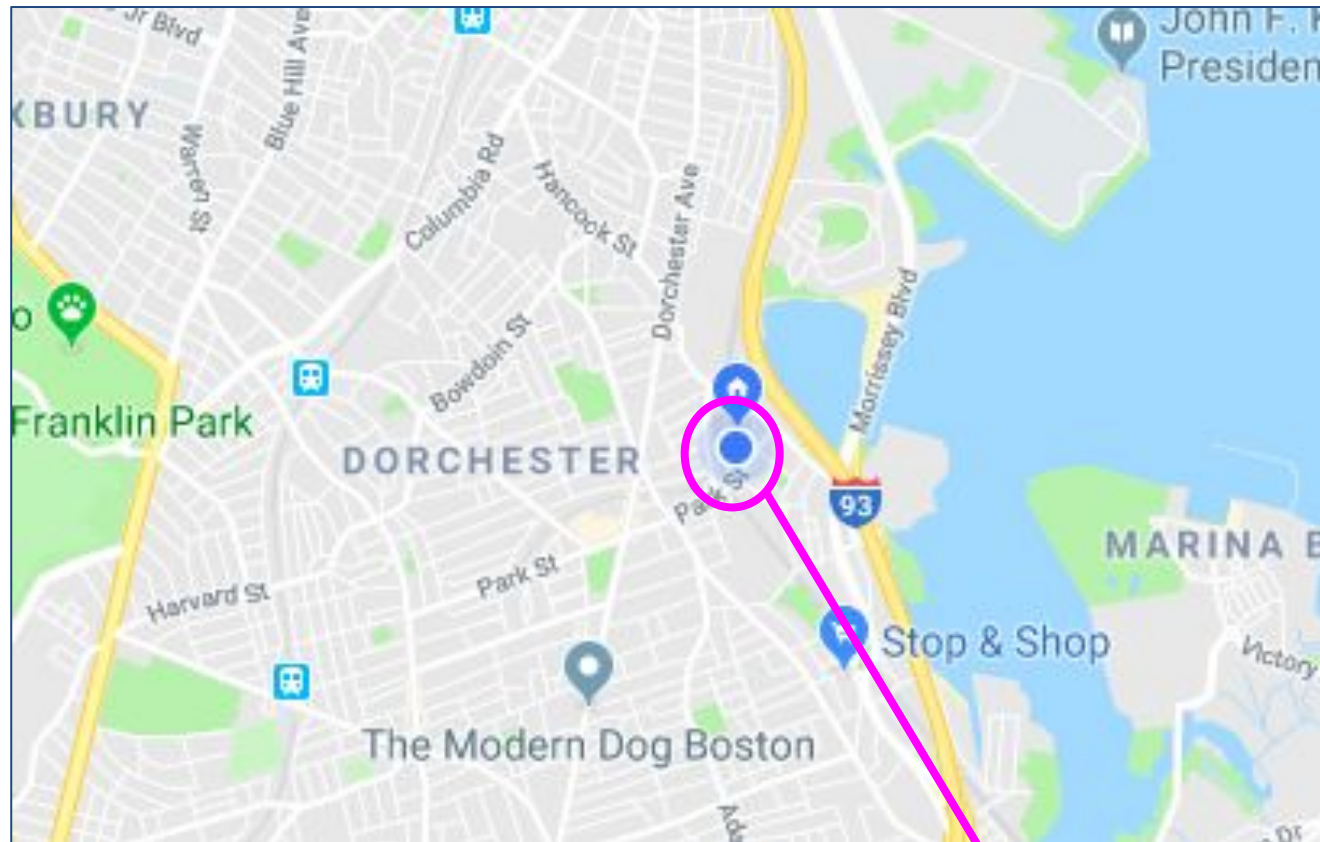
The output



3. Recognize Nearest Neighbors from “real life”



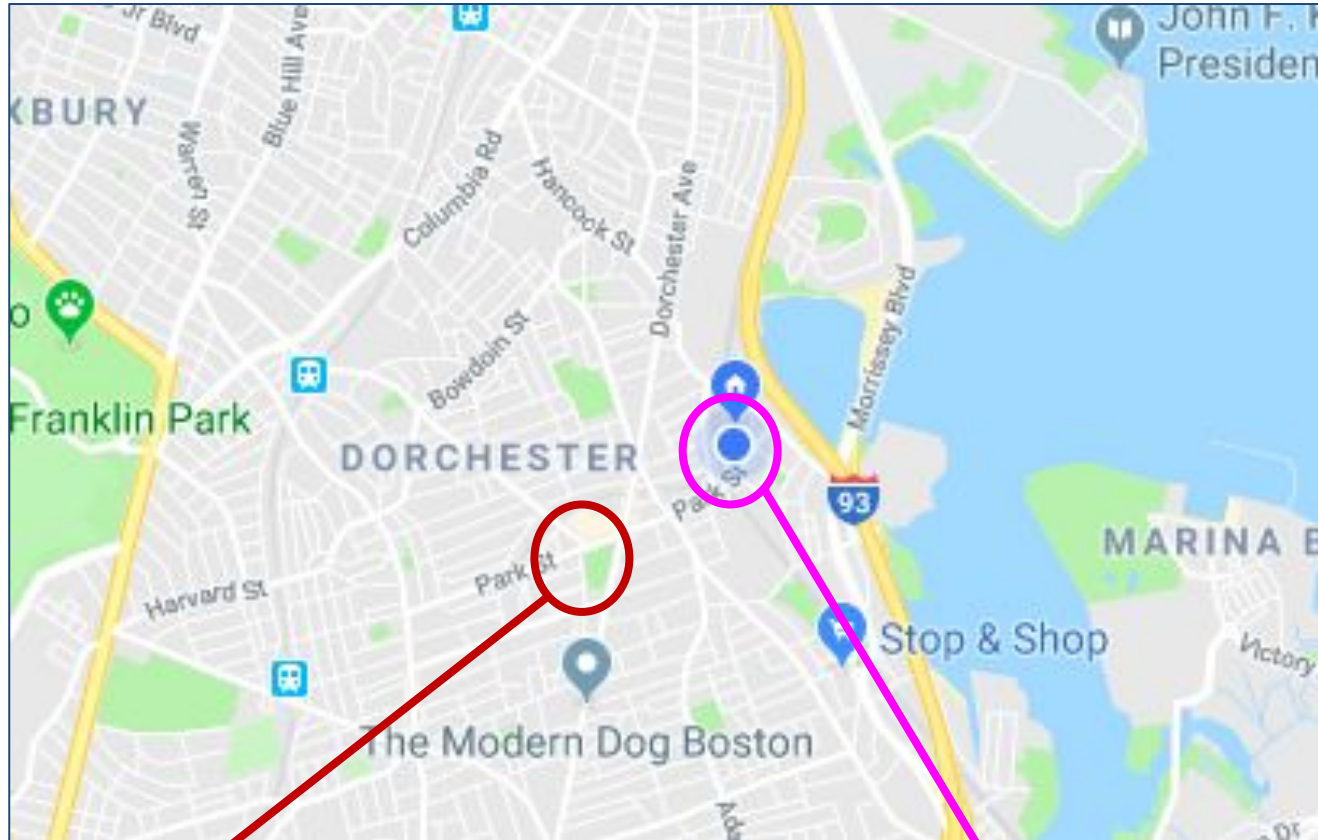
Euclidean Distance



My House



Euclidean Distance

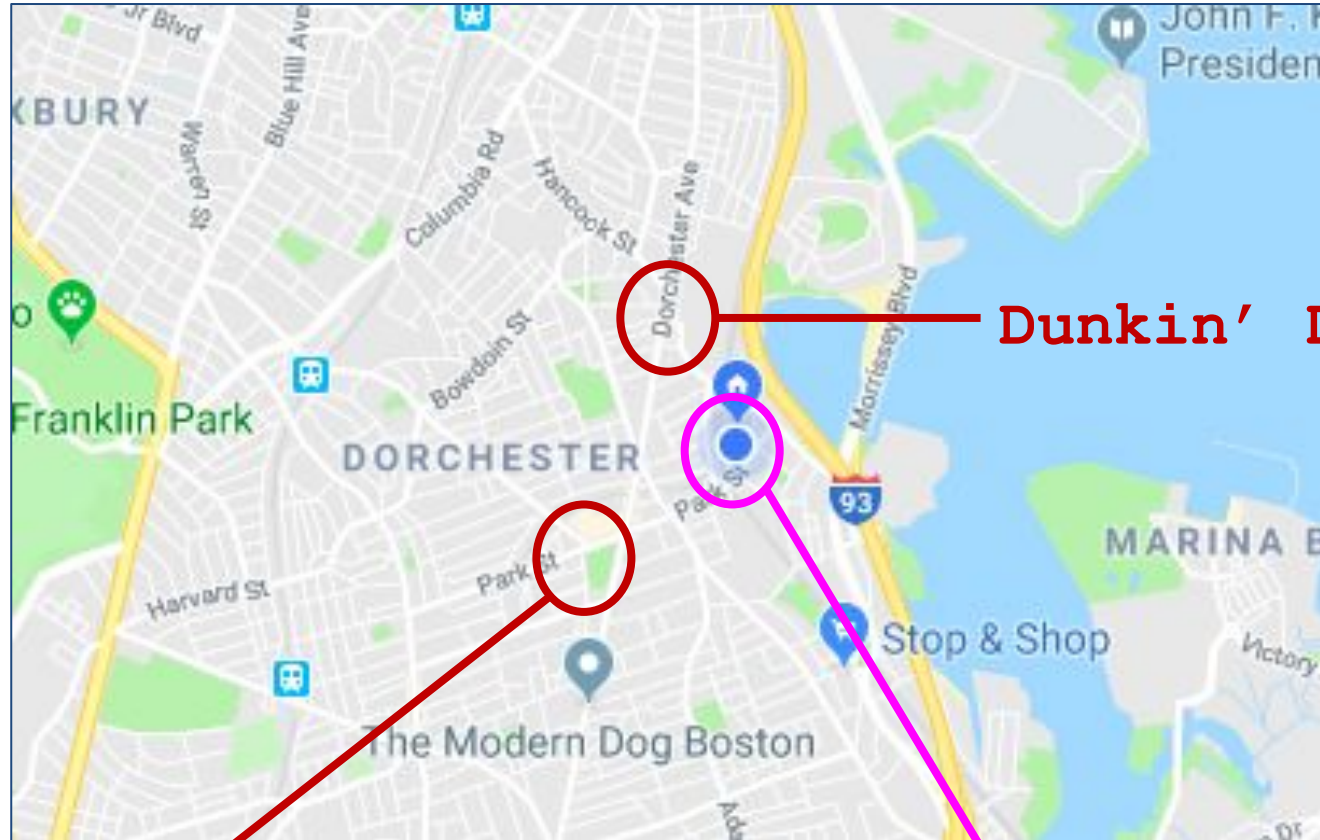


Dunkin' Donuts

My House



Euclidean Distance



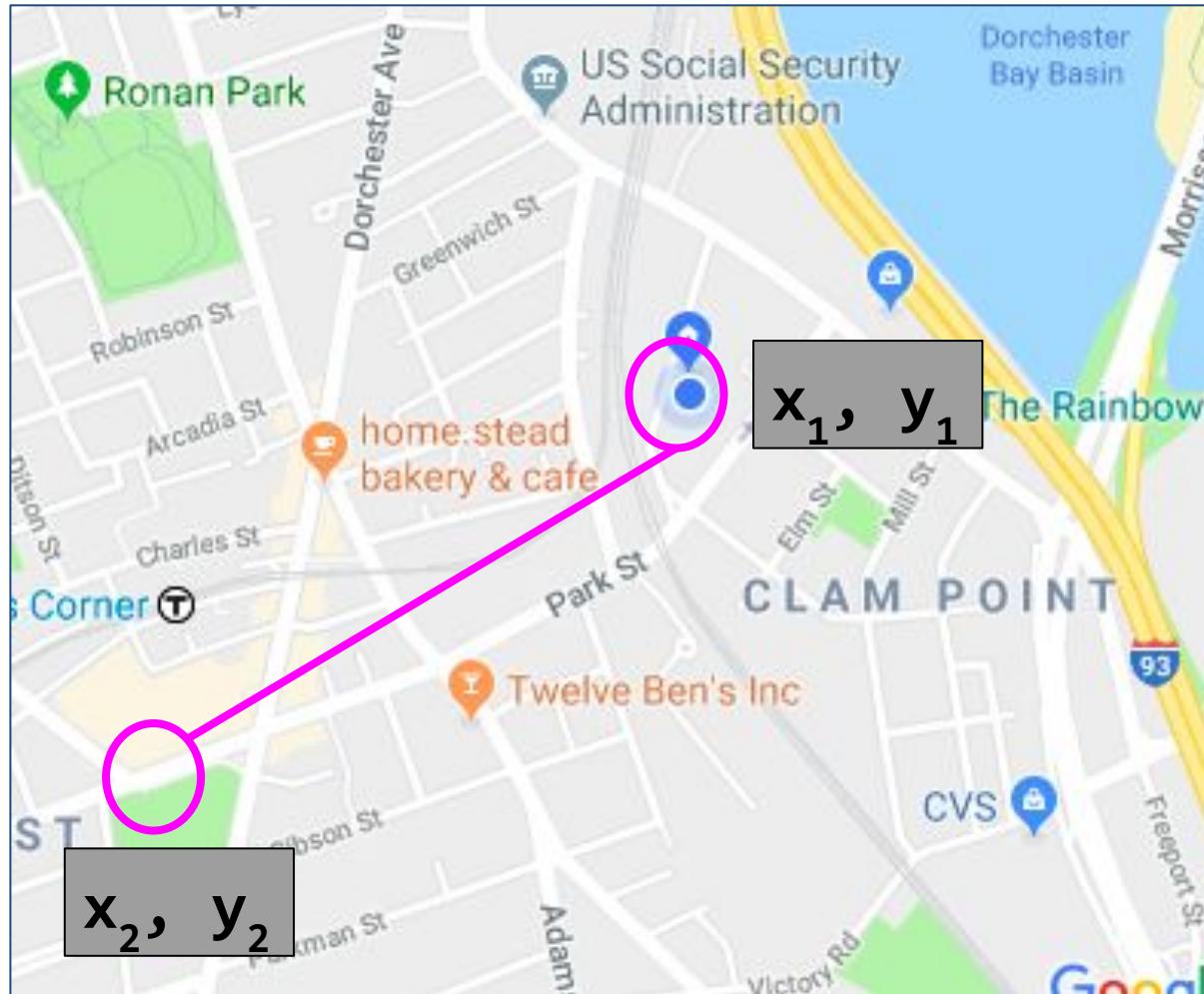
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Euclidean Distance



Euclidean Distance

$$\text{Distance} = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$



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Step by step



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Step by step

Did it work?



Now the NN Algorithm



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“Keep Going!”

- How else are two cafes similar?
 - Price range
 - Do they have food
 - Sit-down or takeaway



Outcomes



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- 15 women participated



Outcomes

- 15 women participated (and one guy!)



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- Survey results (all qualitative)
 - Learned a lot
 - This was fun!
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 - When's the next one?
- 2 are auditing my Data Science class right now
- Volunteers **LOVED IT**



Using the Assignment

- Host a workshop!



Using the Assignment

- Host a workshop!
- Assign in CS1
 - Functions
 - Arithmetic Operators
 - (Conditionals)
 - (Lists)
 - (Loops)

Scales up/down
nicely! (In our
experience. :)



The End :)

Questions?



The CS1 Version

- Have assigned this problem four times



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- (We don't give them the code)



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- They write:
 - Euclidean distance
 - Manhattan distance
 - Hamming distance
 - Absolute value



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- Have assigned this problem four times
- (We don't give them the code)
- They write:
 - Euclidean distance
 - Manhattan distance
 - Hamming distance
 - Absolute value
- Then they find:
 - Nearest neighbor of a new data point



The CS1 Version

Concepts:

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- **Functions**
 - First time writing them



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 - Don't use `pow` or `sqrt` or `abs`



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 - First time writing them
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Could ALSO include:

- **Lists**
 - Data points with > 2 coordinates



The CS1 Version

Concepts:

- **Functions**
 - First time writing them
- **Arithmetic Operators**
 - Don't use `pow` or `sqrt` or `abs`

Could ALSO include:

- **Lists**
 - Data points with > 2 coordinates
- **Conditionals**
 - Don't use `min` to find nearest neighbor

