

Design-ReSOARpe

A Challenge Problem

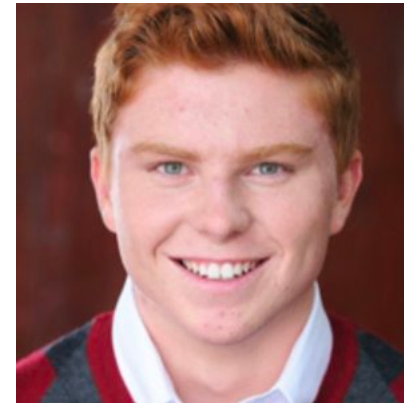


Collaborators

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Goal: Soar Knows “Fundies”

CS 2500 | FUNDAMENTALS OF COMPUTER SCIENCE 1

The design recipe

DATA

① Data definition

Give the data definition a name, and state the set of values that are part of it.

② Interpretation

State how values should be interpreted, covering each field/clause if there are multiple of them.

③ Examples

Provide a set of representative examples, building up complex examples iteratively.

④ Template

Provide a template for functions that accept this data definition as input.

FUNCTIONS

① Signature

Give the name of the function, the argument types that it expects as input, and what type it returns.

② Purpose statement

Describe in one sentence what the function does. This should be roughly the length of a tweet.

③ Tests

Provide a set of representative tests, covering different kinds of input and different behaviors.

④ Code

Starting with the template for the input data definition, write the code for the function.

CARD 1



Example

- A bank account contains a sequence of transactions, each with a date, notes about the transaction, and amount deposited/withdrawn.
- Design a function that accepts a bank account and returns the current balance of the account.



Data Design

```
(define-struct transaction [date notes amount previous])

; A BankAccount is one of:
; - #false
; - (make-transaction String String Number BankAccount)
; Interpretation: Represents a bank account history
; - #false represents the beginning of the account
; - date is the date of the transaction in YYYY-MM-DD format
; - notes is notes about the transaction
; - amount is the amount deposited (if positive) or withdrawn (if negative)
; - previous is the BankAccount before this deposit

(define ACC-0 #false)
(define ACC-1 (make-transaction "2018-01-01" "Paycheck" 500.00 ACC-0))
(define ACC-2 (make-transaction "2018-01-07" "Dinner" -45.50 ACC-1))

#;
(define (bankaccount-temp acc)
  (cond
    [(boolean? acc) ...]
    [(transaction? acc) ... (transaction-date acc)...
      (transaction-notes acc) ...
      (transaction-amount acc) ...
      (bankaccount-temp (transaction-previous acc))]))
```



Function Design

```
; current-balance : BankAccount -> Number
; Computes the current balance of the account

(check-expect (current-balance ACC-0) 0)
(check-expect (current-balance ACC-1) 500)
(check-expect (current-balance ACC-2) 454.50)

(define (current-balance acc)
  (cond
    [(boolean? acc) 0]
    [(transaction? acc) (+ (transaction-amount acc)
                           (current-balance (transaction-previous acc)))]))
```



Interesting Aspects

- Data design requires broad knowledge of the world
- Data/function design require complex, intermingled reasoning
 - Choice of data model influences processing and vice-versa
- Desirable to have a multi-step, interpreted process
 - Useful for modeling problem difficulty, understanding student conceptual deficiencies
- Potential for interactive question-answering in the case of problem ambiguity



Progress So Far

- Tried to simplify... unclear how to do so
 - Example: supplying input/output tests converts to function-induction problem, which is hard and undesirable
- Tried to come up with simplified input format (to avoid NLP)... hard cliff to trivialization
- Performed pair-obfuscation to tease out assumptions and processes
 - Have a small dataset



Evaluation



- Interesting challenge problem for Soar
 - Requires large amounts of world knowledge, complex reasoning, explanation
- Real applications inside/outside the classroom



- Tough (nugget of) coal to crack
 - Hard to find opportunities for simplification

